MK VIII: ±0-3, 6-7, 12-13, 15-18 Copyright © 2019-2023 www.BreakingRoulette.com ±0-3, 6-7, 12-13, 15-18:MK VIII														
MK II or X: ±8-11 (use Sight Adj.) ±8-11 (use Sight Adj.):MK II or X														
MK IX: ±4-5, ±14 -1 0 +1 ±4-5, ±14:MK IX														
	-5			1	-	+5			-5			1	+5	
	3 26 0 32/13										35 3 26	0 32 15/19	/	
-9 -10		9 22/18		10 P	1734 6 27		9 10 -	-9 10		9 22/18		0	17 34 6	+9 +10
CONTRACTOR OF THE REAL PROPERTY OF THE REAL PROPERT														
-14			-18	+18	+14			-14			-18	+14		4
START		DEALER	AVERAGE	CASINO/DATE	DEALER	AVERAGE	] [			DEALER	AVERAGE	CASINO/DATE	DEALER	AVERAGE
	_						1							
	_		1			16	1				31			46
			2			17	-				32			47
			2			1/	1 F				52			4/
	_		3			18	╏┟				33			48
	_		4			19					34			49
							1 [							
			5			20	┥┝			_	35			50
			б			21	1				36			51
			7			22					37			52
	_		/				1				51			52
	_		8			23	┥┝				38			53
			9			24					39			54
			40			25	] [				40			
			10			25	┥┝				40			55
	_		11			26	1				41			56
			12			27					42			57
							1				76			
			13			28	┥┝				43			58
			14			29					44			59
	_						11							
			15			30	JL				45			60

Copyright © 2019-2023 www.BreakingRoulette.com

Breaking Euroulette Scorecard version 12.2€

Condensed Guide: For the complete Roulette Advantage Play System visit www.BreakingRoulette.com

Compose wheel average: get 10 spins to get a good average (play MK II or X conservatively).
Round history and averages to the nearest

- whole numbers.
- •Place initial wager based on the FIRST average (use distance table).
- •Note SPR/LP as dealer spins ball.
- •Note the result of the spin and enter data on score card.
- •For the next wagers, adjust targets based on the dealers HISTORY.
- Place wager on target based on distance table.
- •Has the SPR/LP changed between spins?
- If no keep using dealer HISTORY for the next target.
- If yes play using dealer AVERAGE for the next target.
- •A faster (larger) SPR will create volatile results play more conservatively.
- •A consistent LP makes a reliable result play more aggressively.
- •Add a MK I or a MKO bet during spin if dealer is consistent.
- •Use data on scorecard to calculate next target and repeat.
- •For a new dealer, use overall average for initial target, then track new dealer average
- •Otherwise continue with current dealer history.
- Play as long as you are winning.
- •Stay focused and avoid distractions.
- If target fails more than twice in a row, STOP-reevaluate.
- •+|- Sight adjustments may push depending on the target.
- •If table minimums are over \$10 use MK X in the sight adj.
- +|- Sight adjustments can be substituted for MK IX.

±0-3, 6-7, 12-13, 15-18 :MK VIII ±8-11 or (Sight Adj.) :MK II or X ±4-5, 14 :MK IX -5 -9 -10 +10+14 -14 -18 +18 START DEALER AVERAGE CASINO/DATE DEALER AVERAGE