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## Breaking Roulette Scorecard version 11.8a

Condensed Guide: For the complete Roulette Advantage Play System visit www.BreakingRoulette.com

- •Compose wheel average: get 10 spins for a good average and round history and averages to the nearest whole numbers.
- Place initial wager based on the FIRST average (use distance table).
- •Note SPR/LP as dealer spins ball. Note the result of the spin and enter data on score card.
- For the next wagers, adjust targets based on the dealers HISTORY.
- Place wager on target based on the attack patterns.
- Has the SPR/LP changed between spins?
- •No? keep using dealer HISTORY for the next target.
- •Yes? play using dealer AVERAGE for the next target.
- A faster (larger) SPR will create volatile results
- play conservatively.
- •A consistent LP / slower SPR? play more aggressively.
- •Add a MK I or a MKO bet during spin if dealer is consistent.
- •Use data on scorecard to calculate next target and repeat.
- •For a new dealer, use overall average for initial target, then track new dealer average
- Otherwise continue with current dealer history.
- •Stay focused and avoid distractions. If target fails more than twice in a row, STOP-reevaluate.

These MK VIII patterns don't cover the zeroes:

- Double Zero: 5|6|17|18|21|22|31|32
- Use "HELO vs. HOLE" on AutoRoulette

VIII: 0-3, 6-7, 12-13, 16-19 +/-II/X: 8-11 (use Sight Adj.) +/-IX: 4-5, 14-15 +/-



