

31	18	4	27	19	3	3	7	11	16	4	33	21	35	21	31
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Scorecard segments results

	31		31				3
		18		3			1
			4				15
	28		28				2
		4		12			22
							3
	27		30				14
		27		7			4
							9
	10		10				5
		19		-8			9
							6
	25		28				7
		3		-5			-12
							8
	0		29				-5
		3		0			9
							10
	0		3				-4
		7		-4			11
							-17
	7		1				8
		11		-17			-5
							9
	18		21				-22
		16		7			10
							-4
	24		14				11
		4		-17			-21
							12
	15		7				-29
		33		18			13
							-21
	16		35				14
		21		-17			-37
							15
	19		22				
		35		-8			
	26		18				
		21		8			
	19		16				
		31		-16			

As you start, assume the dealer average is 0 so the Number **€31** is listed as the target in the upper left corner for the target average and the history distance. Start playing conservatively and bet €31 MK IX. The first result is the Number **€18**. That makes the distance and average +3. We earn +\$7. Movement of +3 along the wheel would target the Number 28. Enter that in the fields for the history and average, and we bet €28 MK IX.

The second result is the Number **€4**, earning +\$7, with a +12 movement, and an average of +15/2 or rounded to +8. Since the history is not in one of the vulnerabilities, we can switch to targeting with the history for the Number 30. We bet €30 MK VIII.

Third spin: the result is the Number **€27**, with a history of +7 and average calculated to be +22/3, earning +\$2. The average and history are +7. Since it seems we are on the right track, we stay with the history distance and target €10 MK VIII.

The fourth spin result is the Number **€19**, with a history distance of -8 and average of +14/4 or rounded down to +3. We earn +\$2 on that spin. The -8 distance puts us in a vulnerability, so we can switch to a MK X and MK II combination using €28 MK X reinforced with the €15 MK II based on the +sight adjustment

31	18	4	27	19	3	3	7	11	16	4	33	21	35	21	31
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Scorecard segments results

31	31			3
18	4	3		1
28	28			15
4		12		2
27	30			22
27		7		3
10	10			14
19		-8		4
25	28			9
3		-5		5
0	29			9
3		0		6
0	3			5
7		-4		7
7	1			-12
11		-17		8
18	21			-5
16		7		9
24	14			-22
4		-17		10
15	7			-4
33		18		11
16	35			-21
21		-17		12
19	22			-29
35		-8		13
26	18			-21
21		8		14
19	16			-37
31		-16		15

The result of the next spin is the Number **€3** moving a distance of -5 and a average of +9/5. €28 MK X earns+\$1 and €15 MK II earns +\$3. We can target the history with the -5 distance which would switch us to MK IX and we would play €29 MK IX.

The result of the next spin is the Number **€3**. Distance =0 and average of +9/6, earning +\$7. For a repeater we use dual sight adjusts for the Number €3 and target €21 MK II and €18 MK II.

The next result **€7**, moving a distance of -4, has a net loss of -\$3. Average = 5/7 which rounds down to 0. Since we are still in an area of vulnerability, keep using the dual sight adjustments for the Number €1. Play €29 MK II and €8 MK II.

The ball lands on the Number **€11**, moving a distance of -17 with average = -12/8, earning +\$3. Since we see a negative motion trend, we can play a little more aggressive: switch to targeting with the average -1 and play €36 MK X

31	18	4	27	19	3	3	7	11	16	4	33	21	35	21	31
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Scorecard segments results

31	31			3
	18	4	3	1
28	28			15
	4		12	2
27	30			22
	27		7	3
10	10			14
	19		-8	4
25	28			9
	3		-5	5
0	29			9
	3		0	6
0	3			5
	7		-4	7
7	1			-12
	11		-17	8
18	21			-5
	16		7	9
24	14			-22
	4		-17	10
15	7			-4
	33		18	11
16	35			-21
	21		-17	12
19	22			-29
	35		-8	13
26	18			-21
	21		8	14
19	16			-37
	31		-16	15

The ball lands on the Number **€16**, distance +7, earning +\$7. Average = $-1/9$ rounded up to 0. Out of the vulnerability area, we can switch back to targeting with the dealer history and bet with MK VIII. Play €22 MK VIII.

The next result lands on the Number **€4**, distance -17, earning+\$2. With an average $-18/10$ we will stay with MK VIII for our next target: €20 MK VIII.

With a motion of +18 the ball lands on the Number **€33**, earning +\$2 and average $-4/11$. That distance is actually close to the previous distance of -17. We target the Number €25 with €25 MK VIII.

The next result is the Number **€21**, distance -17 and average of $-21/12$. Since this number is covered straight up in the corona side of MK VII this earns +\$20. Maintain use the history we target the Number €29. Play €29 MK VIII.

31	18	4	27	19	3	3	7	11	16	4	33	21	35	21	31
----	----	---	----	----	---	---	---	----	----	---	----	----	----	----	----

Scorecard segments results

31	31			3	
18	4	3			1
28	28				15
4		12			2
27	30				22
27		7			3
10	10				14
19		-8			4
25	28				9
3		-5			5
0	29				9
3		0			6
0	3				5
7		-4			7
7	1				-12
11		-17			8
18	21				-5
16		7			9
24	14				-22
4		-17			10
15	7				-4
33		18			11
16	35				-21
21		-17			12
19	22				-29
35		-8			13
26	18				-21
21		8			14
19	16				-37
31		-16			15

The next result is the Number **€35**, distance -8, average -29/13. This earns +\$2. Since we are back in the vulnerability area again, we switch to dual sight adjustment for the Number €33 and play €18 MK II and €30 MK II.

The ball lands on the Number **€21**, distance +8, average -21/14. An inversion. This distance fails both patterns for a loss of -\$12. We are still in the area of vulnerability, so we use dual sight adjustment for the target Number €36 and play €33 MK II and €17 MK II.

The ball lands on the Number **€31**, distance -16, average -37/15, earning +\$2. Total for this example =+\$46.

This session had some erratic results, so we played conservatively. Usually when the dealer average and history are equal, that can be your sign to change from the average to the history.

In Appendix G, we have more examples of actual casino play and the results. Work those exercise to understand how to track the dealer average and statistics. We keep track of the data in the scorecard because subsequent spins will incorporate it. Until we get a second dealer, the dealer average and the wheel average will be the same. The best dealers will have a regular launch point and keep the wheel at a consistent speed. This will give consistent results. These movements from launch to completion take place in a matter of seconds so with practice you will be able to readily measure the speed rating and launch point and add last second winning bets.

With practice. A lot of practice.